



Maths Long Term Plan

What do we want for our pupils?

Intent

We strongly believe that all children, no matter what their starting points, can become confident, competent mathematicians. The use of White Rose Maths is fundamental to ensuring children experience a range of concrete, pictorial and abstract learning to maximise their understanding of mathematics. It is essential that, through EYFS and KS1, children have a secure knowledge of number at the earliest opportunity and use all available time to make as much progress as possible in this area. Our Maths curriculum, through consistent high expectations and challenge, ensures the majority of children leave KS2 with sustained Mastery. This means children are fluent in basic concepts, can reason mathematically and are able to make links with their knowledge to solve problems in relation to National standards. It is our intent that children build on some of the school's intents in Maths specifically, working independently and collaboratively, building on prior knowledge, show resilience and peer and self-reflect.

Implementation

The use of White Rose Maths allows our children to learn through a range of manipulatives on a daily basis, if needed. Children will leave KS1 with a secure understanding of number so they are able to make links between areas in KS2. Maths is taught on a daily basis; staff provide children with questions relating to the National Curriculum standards, stretch children through challenging, reasoning problems and offer effective, immediate, intervention to children who are struggling to understand the concept. This allows children the opportunity to progress as much as possible and have every opportunity to achieve fluency and reason mathematically by the end of KS2. Children who are below age-related expectation receive afternoon interventions (especially in KS1) to help close gaps in knowledge.

What is our goal?

Impact

Our Maths curriculum will ensure the majority of children leave KS2 with fluency and are able to apply knowledge and skills to problem solve. Children will be able to recognise relationships and make links in mathematics. It is essential every child leaves KS2 with vital life skills that are mastered and embedded. We aim for children to leave St Francis with a joy for learning Mathematics.

Assessment in Maths

Summative assessment in Maths take place 3 times per year – end of Autumn, end of Spring and end of Summer.

Teachers analyse results and complete the school's data sheet ready for Pupil Progress meetings. Teachers identify children who are below, children who have not made expected progress, children who are not on track to achieve their target from KS1 and what the teacher is going to do about it.

In addition to this, at the end of each unit, children complete End of Unit Assessments from White Rose as another indicator to see how much progress children have made and to check attainment.

FS1

Autumn Term

Maths Number

Maths Numerical Pattern

Shape, Space and Measure

Spring Term

Maths Number

Maths Numerical Pattern

Shape, Space and Measure

Summer Term

Maths Number

Maths Numerical Pattern

Shape, Space and Measure

Autumn 1

Maths Number

Children will learn:

- Routines and expectations and children will be introduced to the areas of provision and have opportunities to get to know their peers.

Maths Numerical Pattern

Children will learn:

- To recognise colours.

Shape, Space and Measure

Children will learn:

- To explore and match objects which are the same.
 - Can you find one exactly like mine? How do you know it's the same? Can you find one different to mine? Why is this one not like mine?
- Sort
- Children learn that collections can be sorted into sets based on attributes such as colour, size or shape.
 - Sorting enables the children to consider, what is the same about all the objects in one set and how
 - They are different to the other sets.
 - They begin to understand that the same collection of objects can be sorted in different ways

Autumn 2

Maths Number

Children will learn:

- To understand that when making comparisons a set can have more, the same or fewer than another set.
- To confidently sort collections into sets they learn that these sets can be compared and ordered.

Maths Numerical Pattern

Children will learn:

- To copy, continue and create their own patterns.
- That it is important to provide patterns with at least three full units of repeat.
- To be encouraged to say the pattern out loud

Shape, Space and Measure

Children will learn:

- That objects can be compared and ordered according to their size.
 - Encourage the use of language such as big and little, small and large to describe a range of objects.
- More specific language such as tall, long, short can also be introduced.

Spring 1

Maths Number

Children will learn:

- To identify representations of 1 and 2
- To subitise or count to find out how many and make their own collections of 1 or 2 objects.
- To match the number names to quantities and numerals.
- To touch count in different arrangements and recognise the final number is the quantity of the set.
- Counting to 1
- Finding 1 object
- Representing 1 on a 5 frame
- A circle – 1 sided shape (including in the environment)
- 1 action e.g. 1 hop, 1 jump, 1 clap
- What is 1 made of 1 nose, 1 mouth, 1 body
- Exploring different varieties of circle
- 1 being the first number, its position on a number line, ordinal numbers
- Numicon 1
- Dice 1
- Subitising 1
- The numeral and formation of 1
- Number 1 in the environment
- Representing 1 using marks, pictures and finger
- Matching numeral to quantity
- They match the number names to quantities and numerals.
- They touch count in different arrangements and recognise the final number is the quantity of the set.

		• Counting to 2 • Finding 2 objects • Representing 2 on a 5 frame • A semi-circle – 2 sides shape (including in the environment) • 2 actions e.g. 2 hops, 2 jumps, 2 claps • What 2 is made of 1 is a part of me, 1 is a part of me and the whole of me is 2 • 2 being the second number, its position on a number line, ordinal numbers • Numicon 2 • Dice 2 • Subitising 2 • The numeral and formation of 2 • Number 2 in the environment • Representing 2 using marks, pictures and finger • Matching numeral to quantity Maths Numerical Pattern Children will learn: • To use real objects to see that the quantity of a group can be changed by adding more. Shape, Space and Measure Children will learn: • Weight through carrying heavy and light items. • Encourage them to make direct comparisons holding items to estimate which feels the heaviest then use the balance scales to check. • Prompt them to use the language heavy, heavier than, heaviest, light, lighter than, lightest to compare items starting with items that have an obvious difference in weight. • Avoid common misconception that bigger items are always heavier by providing some small heavier items and some large lighter ones
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Spring 2	Summer 1	Summer 2
Maths Number Children will learn: • To identify representations of 1, 2, 3. They subitise or count to find out how many and make their own collections of 1, 2 or 3 objects. • They match the number names to quantities and numerals. • They touch count in different arrangements and recognise the final number is the quantity of the set. • Counting to 3 • Finding 3 objects • Representing 3 on a 5 frame • A triangle – 3 sided shape (including in the environment) • 3 actions e.g. 3 hops, 3 jumps, 3 claps • What is 3 made of - 2 is a part of me, 1 is a part of me and the whole of me is 3. • Exploring different varieties and orientations of triangles. • 3 being the third number, its position on a number line, ordinal numbers • Numicon 3 • Dice 3 • Subitising 3 • The numeral and formation of 3 • Number 3 in the environment • Representing 3 using marks, pictures and finger • Matching numeral to quantity Maths Numerical Pattern Children will learn: • The first, then, now structure can be used to create mathematical stories in meaningful contexts Shape, Space and Measure Children will learn: • By using language to describe length and height e.g. the tree is tall the pencil is short. • When making direct comparisons they may initially say something is bigger than something else. • Encourage them to use more specific mathematical vocabulary in relation to Length • The children should then move on to finding objects that are longer/shorter than a given item. They should be encouraged to utilise Strategies such as direct comparison (e.g. placing objects side by side to determine which is longer).	Maths Number Children will learn: • Counting to 4 • Number blocks episode 4 • Finding 4 objects • Representing 4 on a 5 frame • Squares and rectangles, 4 sided shapes including in the environment • 4 actions e.g. 4 hops, 4 jumps, 4 claps • Composition of 4 (2 is a part of me, 2 is a part of me and the whole of me is 4; 3 is a part of me, 1 is a part of me and the whole of me is 4) • 4 being the fourth number, its position on a number line, ordinal numbers • Numicon 4 • Dice 4 • Subitising 4 • The numeral and formation of 4 • Number 4 in the environment • Representing 4 using marks, pictures and finger • Matching numeral to quantity • Children count on and back to 4. • They subitise sets of up to 4 objects to find out how many make their own collections of objects. • They match the number to numerals and quantities and are able to say which sets have more and fewer items. • When counting they continue to learn that the final number they say names the set. Maths Numerical Pattern Children will learn: • To see the link between counting forwards and the one more pattern • To see the link between counting back and the one less pattern. Shape, Space and Measure Children will learn: • The primary focus in relation shapes should be on the properties of shapes. For example, children should be encouraged to notice and describe shapes in the environment and talk about the properties using words such as 'straight/flat/round/ curved'. • When teaching the names of shapes, wherever possible, real life shapes in the environments should be used.	Maths Number Children will learn: • To subitise up to 5 items and to count forwards and backwards to 5 accurately using the counting principles. • They represent up to 5 items on a five frame. • Counting to 5 • Finding 5 objects • Representing 5 on a 5 frame • Pentagons, 5 sided shapes including in the environment • 5 actions e.g. 5 hops, 5 jumps, 5 claps • Composition of 5 (3 is a part of me, 2 is a part of me and the whole of me is 5; 4 is a part of me, 1 is a part of me and the whole of me is 5) • 5 being the fifth number, its position on a number line, ordinal numbers • Numicon 5 • Dice 5 • Subitising 5 • The numeral and formation of 5 Number 5 in the environment • Representing 5 using marks, pictures and finger • Matching numeral to quantity Maths Numerical Pattern Children will learn: • To continue to count, Subitise and compare as they explore one more and one less. Shape, Space and Measure Children will learn: • To talk about night and day and order key events in their daily routines, such as waking up, coming to school, dinner, and bed time. • They use language to describe when things happen e.g. day, night, morning, afternoon, before after, today, tomorrow. • Encourage the vocabulary of first, next, then and possibly last. • Children explore measuring time • Encourage children to build on their understanding of full and empty Provide opportunities to explore capacity with different materials such as water, sand, rice and loose parts • Initially children should be exposed to the comparison of full, half full, empty using the same container. • Provide different sized and shaped

	• Note that only flat surfaces should be referred to as faces. Include sorting of natural shapes; the children may sort Stones, for example, into sets that have straight edges, sets that have curved edges etc.	Children need opportunities to be exposed to and to use the language of position and direction; Position: 'in', 'on', 'under'. Direction: 'up', 'down', 'across' • Children also need opportunities to use terms which are relative: 'in front of', 'behind', 'on top of'. • Create as many opportunities as possible to explore this language such as hunting for hidden objects with some prompts (e.g. Look behind the shed). Money.
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FS2**Autumn Term**

Early Mathematical experiences
Pattern and early number
Numbers within 6
Addition and subtraction within 6
Measures
Shape and sorting

Spring Term

Numbers within 10
Calendar and time
Addition and subtraction within 10
Grouping and sharing
Number patterns within 15
Doubling and halving
Shape and pattern

Summer Term

Securing addition and subtraction facts
Number patterns within 20
Number patterns beyond 20
Money
Measures
Exploration of patterns within number

Autumn 1

- Early Mathematical Experiences
- Classifying objects based on one attribute
 - Matching equal and unequal sets
 - Comparing objects and sets
 - Ordering objects and sets
- Pattern and Early Number
- Recognise, describe, copy and extend colour and size patterns
 - Count and represent the numbers 1 to 3
 - Estimate and check by counting

Autumn 2

- Numbers within 6
- Count up to six objects
 - One more or one fewer
 - Order numbers 1 – 6
 - Conservation of numbers within six
- Addition and subtraction within 6
- Explore zero
 - Explore addition and subtraction
- Measures
- Estimate, order compare, discuss and explore capacity, weight and lengths
- Shape and sorting
- Describe, and sort 3-D shapes
 - Describe position accurately

Spring 1

- Numbers within 10
- Count up to ten objects
 - Represent, order and explore numbers to ten
 - One more or fewer, one greater or less
- Calendar and time
- Days of the week, seasons
 - Sequence daily events
- Addition and subtraction within 10
- Explore addition as counting on and subtraction as taking away
- Grouping and Sharing
- Counting and sharing in equal groups
 - Grouping into fives and tens
 - Relationship between grouping and sharing

Spring 2	Summer 1	Summer 2
Number patterns within 15 - Count up to 15 objects and recognise different representations - Order and explore number patterns to 15 - One more or fewer Doubling and halving - Doubling and halving - Relationship between doubling and halving Shape and pattern - Describe and sort 2-D and 3-D shapes - Recognise, complete and create patterns	Securing addition and subtraction facts - Commutativity - Explore addition and subtraction - Compare two amounts Number patterns within 20 - Count up to 10 and beyond with objects - Represent, compare and explore numbers to 20 - One more or fewer Number patterns beyond 20 - One more one less - Estimate and count - Grouping and sharing	Money - Coin recognition and values - Combinations to total 20p - Change from 10p Measures - Describe capacities - Compare volumes - Compare weights - Estimate, compare and order lengths Exploration of patterns within number - Explore numbers and strategies - Recognise and extend patterns - Apply number, shape and measures knowledge - Count forwards and backwards

Year 1

Autumn Term

Number and Place Value (within 10)

Addition and Subtraction (within 10)

Geometry (Shape)

Spring Term

Number and Place Value (within 20)

Addition and Subtraction (within 20)

Number and Place Value (within 50)

Measurement (Length and Height)

Measurement (Mass and Volume)

Summer Term

Multiplication and Division

Fractions

Geometry (Position and Direction)

Number and Place Value (Numbers to 100)

Measurement (Money)

Measurement (Time)

Autumn

Number and Place Value (Within 10)

Step 1 Sort objects

Step 2 Count objects

Step 3 Count objects from a larger group

Step 4 Represent objects

Step 5 Recognise numbers as words

Step 6 Count on from any number

Step 7 1 more

Step 8 Count backwards within 10

Step 9 1 less

Step 10 Compare groups by matching

Step 11 Fewer, more, same

Step 12 Less than, greater than, equal to

Step 13 Compare numbers

Step 14 Order objects and numbers

Step 15 The number line.

Addition and Subtraction (within 10)

Step 1 Introduce parts and wholes

Step 2 Part-whole model

Step 3 Write number sentences

Step 4 Fact families – addition facts

Addition and Subtraction (within 10)

Step 9 Addition – add more

Step 10 Addition problems

Step 11 Find a part

Step 12 Subtraction – find a part

Step 13 Fact families – the eight facts

Step 14 Subtraction – take away/cross out (How many left?)

Step 15 Take away (How many left?)

Step 16 Subtraction on a number line

Step 17 Add or subtract 1 or 2

Geometry (Shape)

Step 1 Recognise and name 3-D shapes

Step 2 Sort 3-D shapes

Step 3 Recognise and name 2-D shapes

Step 4 Sort 2-D shapes

Step 5 Patterns with 2-D and 3-D shapes

Step 5 Number bonds within 10 Step 6 Systematic number bonds within 10 Step 7 Number bonds to 10 Step 8 Addition – add together	
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Spring	
Number and Place Value (Within 20) Step 1 Count within 20 Step 2 Understand 10 Step 3 Understand 11, 12 and 13 Step 4 Understand 14, 15 and 16 Step 5 Understand 17, 18 and 19 Step 6 Understand 20 Step 7 1 more and 1 less Step 8 The number line to 20 Step 9 Use a number line to 20 Step 10 Estimate on a number line to 20 Step 11 Compare numbers to 20 Step 12 Order numbers to 20 Addition and Subtraction (Within 20) Step 1 Add by counting on within 20 Step 2 Add ones using number bonds Step 3 Find and make number bonds to 20 Step 4 Doubles Step 5 Near doubles Step 6 Subtract ones using number bonds Step 7 Subtraction – counting back Step 8 Subtraction – finding the difference Step 9 Related facts Step 10 Missing number problems	Number and Place Value (Within 50) Step 1 Count from 20 to 50 Step 2 20, 30, 40 and 50 Step 3 Count by making groups of tens Step 4 Groups of tens and ones Step 5 Partition into tens and ones Step 6 The number line to 50 Step 7 Estimate on a number line to 50 Step 8 1 more, 1 less Measurement (Length and Height) Step 1 Compare lengths and heights Step 2 Measure length using objects Step 3 Measure length in centimetres Measurement (Mass and Volume) Step 1 Heavier and lighter Step 2 Measure mass Step 3 Compare mass Step 4 Full and empty Step 5 Compare volume Step 6 Measure capacity Step 7 Compare capacity

Summer

Multiplication and Division

- Step 1 Count in 2s
- Step 2 Count in 10s
- Step 3 Count in 5s
- Step 4 Recognise equal groups
- Step 5 Add equal groups
- Step 6 Make arrays
- Step 7 Make doubles
- Step 8 Make equal groups – grouping
- Step 9 Make equal groups – sharing

Fractions

- Step 1 Recognise a half of an object or a shape
- Step 2 Find a half of an object or a shape
- Step 3 Recognise a half of a quantity
- Step 4 Find a half of a quantity
- Step 5 Recognise a quarter of an object or a shape
- Step 6 Find a quarter of an object or a shape
- Step 7 Recognise a quarter of a quantity
- Step 8 Find a quarter of a quantity

Geometry (Position and Direction)

- Step 1 Describe turns
- Step 2 Describe position – left and right
- Step 3 Describe position – forwards and backwards
- Step 4 Describe position – above and below
- Step 5 Ordinal numbers

Number and Place Value (Numbers to 100)

- Step 1 Count from 50 to 100
- Step 2 Tens to 100
- Step 3 Partition into tens and ones
- Step 4 The number line to 100
- Step 5 1 more, 1 less
- Step 6 Compare numbers with the same number of tens
- Step 7 Compare any two numbers

Measurement (Money)

- Step 1 Unitising
- Step 2 Recognise coins
- Step 3 Recognise notes
- Step 4 Count in coins

Measurement (Time)

- Step 1 Before and after
- Step 2 Days of the week
- Step 3 Months of the year
- Step 4 Hours, minutes and seconds
- Step 5 Tell the time to the hour
- Step 6 Tell the time to the half hour

Year 2

Autumn Term

Place value

Addition and subtraction

Shape

Spring Term

Money

Multiplication and division

Length and height

Mass, capacity and temperature

Summer Term

Fractions

Time

Statistics

Position and direction

Autumn

Place Value

Step 1 Numbers to 20

Step 2 Count objects to 100 by making 10s

Step 3 Recognise tens and ones

Step 4 Use a place value chart

Step 5 Partition numbers to 100

Step 6 Write numbers to 100 in words

Step 7 Flexibly partition numbers to 100

Step 8 Write numbers to 100 in expanded form

Step 9 10s on the number line to 100

Step 10 10s and 1s on the number line to 100

Step 11 Estimate numbers on a number line

Step 12 Compare objects

Step 13 Compare numbers

Step 14 Order objects and numbers

Step 15 Count in 2s, 5s and 10s

Step 16 Count in 3s

Addition and Subtraction (I)

Step 1 Bonds to 10

Step 2 Fact families - addition and subtraction bonds within 20

Step 3 Related facts

Step 4 Bonds to 100 (tens)

Step 5 Add and subtract 1s

Step 6 Add by making 10

Step 7 Add three 1-digit numbers

Step 8 Add to the next 10

Addition and Subtraction (II)

Step 11 Subtract from a 10

Step 12 Subtract a 1-digit number from a 2-digit number (across a 10)

Step 13 10 more, 10 less

Step 14 Add and subtract 10s

Step 15 Add two 2-digit numbers (not across a 10)

Step 16 Add two 2-digit numbers (across a 10)

Step 17 Subtract two 2-digit numbers (not across a 10)

Step 18 Subtract two 2-digit numbers (across a 10)

Step 19 Mixed addition and subtraction

Step 20 Compare the number sentences

Step 21 Missing number problems

Shape

Step 1 Recognise 2-D and 3-D shape

Step 2 Count sides on 2-D shapes

Step 3 Count vertices on 2-D shapes

Step 4 Draw 2-D shapes

Step 5 Lines of symmetry on shapes

Step 6 Use lines of symmetry to complete shapes

Step 7 Sort 2-D shapes

Step 8 Count faces on 3-D shapes

Step 9 Count edges on 3-D shapes

Step 10 Count vertices on 3-D shapes

Step 11 Sort 3-D shapes

Step 12 Make patterns with 2-D and 3-D shapes

Step 9 Add across a 10
Step 10 Subtract across 10

Spring

Money

Step 1 Count money – pence
Step 2 Count money – pounds (notes and coins)
Step 3 Count money – pounds and pence
Step 4 Choose notes and coins
Step 5 Make the same amount
Step 6 Compare amounts of money
Step 7 Calculate with money
Step 8 Make a pound
Step 9 Find change
Step 10 Two-step problems

Multiplication and Division

Step 1 Recognise equal groups
Step 2 Make equal groups
Step 3 Add equal groups
Step 4 Introduce the multiplication symbol
Step 5 Multiplication sentences
Step 6 Use arrays
Step 7 Make equal groups – grouping
Step 8 Make equal groups – sharing
Step 9 The 2 times-table
Step 10 Divide by 2
Step 11 Doubling and halving
Step 12 Odd and even numbers
Step 13 The 10 times-table
Step 14 Divide by 10
Step 15 The 5 times-table
Step 16 Divide by 5
Step 17 The 5 and 10 times-tables

Measurement: Length and Height

Step 1 Measure in centimetres
Step 2 Measure in metres
Step 3 Compare lengths and heights
Step 4 Order lengths and heights
Step 5 Four operations with lengths and heights

Measurement: Mass, Capacity and Temperature

Step 1 Compare mass
Step 2 Measure in grams
Step 3 Measure in kilograms
Step 4 Four operations with mass
Step 5 Compare volume and capacity
Step 6 Measure in millilitres
Step 7 Measure in litres
Step 8 Four operations with volume and capacity
Step 9 Temperature

Summer

Fractions

- Step 1 Introduction to parts and whole
- Step 2 Equal and unequal parts
- Step 3 Recognise a half
- Step 4 Find a half
- Step 5 Recognise a quarter
- Step 6 Find a quarter
- Step 7 Recognise a third
- Step 8 Find a third
- Step 9 Find the whole
- Step 10 Unit fractions
- Step 11 Non-unit fractions
- Step 12 Recognise the equivalence of a half and two-quarters
- Step 13 Recognise three-quarters
- Step 14 Find three-quarters
- Step 15 Count in fractions up to a whole

Time

- Step 1 O'clock and half past
- Step 2 Quarter past and quarter to
- Step 3 Tell the time past the hour
- Step 4 Tell the time to the hour
- Step 5 Tell the time to 5 minutes
- Step 6 Minutes in an hour
- Step 7 Hours in a day

Statistics

- Step 1 Make tally charts
- Step 2 Tables
- Step 3 Block diagrams
- Step 4 Draw pictograms (1–1)
- Step 5 Interpret pictograms (1–1)
- Step 6 Draw pictograms (2, 5 and 10)
- Step 7 Interpret pictograms (2, 5 and 10)

Position and Direction

- Step 1 Language of position
- Step 2 Describe movement
- Step 3 Describe turns
- Step 4 Describe movement and turns
- Step 5 Shape patterns with turns

Year 3

Autumn Term

Place value

Addition and subtraction

Multiplication and Division

Spring Term

Multiplication and division (B)

Length and Perimeter

Fractions A

Mass and Capacity

Summer Term

Fractions A

Mass and Capacity

Fractions B

Money

Time

Autumn

Place Value

Step 1 Represent numbers to 100

Step 2 Partition numbers to 100

Step 3 Number line to 100

Step 4 Hundreds

Step 5 Represent numbers to 1,000

Step 6 Partition numbers to 1,000

Step 7 Flexible partitioning of numbers to 1,000

Step 8 Hundreds, tens and ones

Step 9 Find 1, 10 or 100 more or less

Step 10 Number line to 1,000

Step 11 Estimate on a number line to 1,000

Step 12 Compare numbers to 1,000

Step 13 Order numbers to 1,000

Step 14 Count in 50s

Addition and Subtraction

Step 1 Apply number bonds within 10

Step 2 Add and subtract 1s

Step 3 Add and subtract 10s

Step 4 Add and subtract 100s

Step 5 Spot the pattern

Step 6 Add 1s across a 10

Step 7 Add 10s across a 100

Step 8 Subtract 1s across a 10

Step 9 Subtract 10s across a 100

Addition and Subtraction

Step 11 Add two numbers (no exchange)

Step 12 Subtract two numbers (no exchange)

Step 13 Add two numbers (across a 10)

Step 14 Add two numbers (across a 100)

Step 15 Subtract two numbers (across a 10)

Step 16 Subtract two numbers (across a 100)

Step 17 Add 2-digit and 3-digit numbers

Step 18 Subtract a 2-digit number from a 3-digit number

Step 19 Complements to 100

Step 20 Estimate answers

Step 21 Inverse operations

Step 22 Make decisions

Multiplication and Division (A)

Step 1 Multiplication – equal groups

Step 2 Use arrays

Step 3 Multiples of 2

Step 4 Multiples of 5 and 10

Step 5 Sharing and grouping

Step 6 Multiply by 3

Step 7 Divide by 3

Step 8 The 3 times-table

Step 9 Multiply by 4

Step 10 Divide by 4

Step 11 The 4 times-table

Step 10 Make connections	Step 12 Multiply by 8 Step 13 Divide by 8 Step 14 The 8 times-table Step 15 The 2, 4 and 8 times-tables
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Spring	
Multiplication and Division (B) Step 1 Multiples of 10 Step 2 Related calculations Step 3 Reasoning about multiplication Step 4 Multiply a 2-digit number by a 1-digit number – no exchange Step 5 Multiply a 2-digit number by a 1-digit number – with exchange Step 6 Link multiplication and division Step 7 Divide a 2-digit number by a 1-digit number – no exchange Step 8 Divide a 2-digit number by a 1-digit number – flexible partitioning Step 9 Divide a 2-digit number by a 1-digit number – with remainders Step 10 Scaling Step 11 How many ways? Measurement (Length and Perimeter) Step 1 Measure in metres and centimetres Step 2 Measure in millimetres Step 3 Measure in centimetres and millimetres Step 4 Metres, centimetres and millimetres Step 5 Equivalent lengths (metres and centimetres) Step 6 Equivalent lengths (centimetres and millimetres) Step 7 Compare lengths Step 8 Add lengths Step 9 Subtract lengths Step 10 What is perimeter? Step 11 Measure perimeter Step 12 Calculate perimeter	Fractions (A) Step 1 Understand the denominators of unit fractions Step 2 Compare and order unit fractions Step 3 Understand the numerators of non unit fractions Step 4 Understand the whole Step 5 Compare and order non-unit fractions Step 6 Fractions and scales Step 7 Fractions on a number line Step 8 Count in fractions on a number line Step 9 Equivalent fractions on a number line Step 10 Equivalent fractions as bar models Measurement (Mass and Capacity) Step 1 Use scales Step 2 Measure mass in grams Step 3 Measure mass in kilograms and grams Step 4 Equivalent masses (kilograms and grams) Step 5 Compare mass Step 6 Add and subtract mass Step 7 Measure capacity and volume in millilitres Step 8 Measure capacity and volume in litres and millilitres Step 9 Equivalent capacities and volumes (litres and millilitres) Step 10 Compare capacity and volume Step 11 Add and subtract capacity and volume.

Summer

Fractions (B)

- Step 1 Add fractions
- Step 2 Subtract fractions
- Step 3 Partition the whole
- Step 4 Unit fractions of a set of objects
- Step 5 Non-unit fractions of a set of objects
- Step 6 Reasoning with fractions of an amount

Measurement (Money)

- Step 1 Pounds and pence
- Step 2 Convert pounds and pence
- Step 3 Add money
- Step 4 Subtract money
- Step 5 Find change

Time

- Step 1 Roman numerals to 12
- Step 2 Tell the time to 5 minutes
- Step 3 Tell the time to the minute
- Step 4 Read time on a digital clock
- Step 5 Use am and pm
- Step 6 Years, months and days
- Step 7 Days and hours
- Step 8 Hours and minutes – use start and end times
- Step 9 Hours and minutes - use durations
- Step 10 Minutes and seconds
- Step 11 Units of time
- Step 12 Solve problems with time

Geometry (Shape)

- Step 1 Turns and angles
- Step 2 Right angles
- Step 3 Compare angles
- Step 4 Measure and draw accurately
- Step 5 Horizontal and vertical
- Step 6 Parallel and perpendicular
- Step 7 Recognise and describe 2-D shapes
- Step 8 Draw polygons
- Step 9 Recognise and describe 3-D shapes
- Step 10 Make 3-D shapes

Statistics

- Step 1 Interpret pictograms
- Step 2 Draw pictograms
- Step 3 Interpret bar charts
- Step 4 Draw bar charts
- Step 5 Collect and represent data
- Step 6 Two-way tables

Year 4

Autumn Term

Number Place Value
Addition and Subtraction
Measurement (Area)
Multiplication and Division (A)

Spring Term

Multiplication and Division (B)
Measurement (Length and Perimeter)
Fractions
Decimals (A)

Summer Term

Decimals (B)
Measurement (Money)
Measurement (Time)
Geometry (Shape)
Statistics
Geometry (Position and Direction)

Autumn

Number Place Value

Step 1 Represent numbers to 1,000
Step 2 Partition numbers to 1,000
Step 3 Number line to 1,000
Step 4 Thousands
Step 5 Represent numbers to 10,000
Step 6 Partition numbers to 10,000
Step 7 Flexible partitioning of numbers to 10,000
Step 8 Find 1, 10, 100, 1,000 more or less
Step 9 Number line to 10,000
Step 10 Estimate on a number line to 10,000
Step 11 Compare numbers to 10,000
Step 12 Order numbers to 10,000
Step 13 Roman numerals
Step 14 Round to the nearest 10
Step 15 Round to the nearest 100
Step 16 Round to the nearest 1,000
Step 17 Round to the nearest 10, 100 or 1,000

Addition and Subtraction

Step 1 Add and subtract 1s, 10s, 100s and 1,000s
Step 2 Add up to two 4-digit numbers – no exchange
Step 3 Add two 4-digit numbers – one exchange
Step 4 Add two 4-digit numbers – more than one exchange
Step 5 Subtract two 4-digit numbers – no exchange

Measurement (Area)

Step 1 What is area?
Step 2 Count squares
Step 3 Make shapes
Step 4 Compare areas

Multiplication and Division (A)

Step 1 Multiples of 3
Step 2 Multiply and divide by 6
Step 3 6 times-table and division facts
Step 4 Multiply and divide by 9
Step 5 9 times-table and division facts
Step 6 The 3, 6 and 9 times-tables
Step 7 Multiply and divide by 7
Step 8 7 times-table and division facts
Step 9 11 times-table and division facts

Step 6 Subtract two 4-digit numbers – one exchange
 Step 7 Subtract two 4-digit numbers – more than one exchange
 Step 8 Efficient subtraction
 Step 9 Estimate answers
 Step 10 Checking strategies

Spring

Multiplication and Division (B)

Step 1 Factor pairs
 Step 2 Use factor pairs
 Step 3 Multiply by 10
 Step 4 Multiply by 100
 Step 5 Divide by 10
 Step 6 Divide by 100
 Step 7 Related facts – multiplication and division.
 Step 8 Informal written methods for multiplication.
 Step 9 Multiply a 2-digit number by a 1-digit number
 Step 10 Multiply a 3-digit number by a 1-digit number
 Step 11 Divide a 2-digit number by a 1-digit number (1)
 Step 12 Divide a 2-digit number by a 1-digit number (2)
 Step 13 Divide a 3-digit number by a 1-digit number
 Step 14 Correspondence problems
 Step 15 Efficient multiplication

Measurement (Length and Perimeter)

Step 1 Measure in kilometres and metres
 Step 2 Equivalent lengths (kilometres and metres)
 Step 3 Perimeter on a grid
 Step 4 Perimeter of a rectangle
 Step 5 Perimeter of rectilinear shapes
 Step 6 Find missing lengths in rectilinear shapes
 Step 7 Calculate perimeter of rectilinear shapes
 Step 8 Perimeter of regular polygons
 Step 9 Perimeter of polygons

Fractions

Step 1 Understand the whole
 Step 2 Count beyond 1
 Step 3 Partition a mixed number
 Step 4 Number lines with mixed numbers
 Step 5 Compare and order mixed numbers
 Step 6 Understand improper fractions
 Step 7 Convert mixed numbers to improper fractions
 Step 8 Convert improper fractions to mixed numbers

Fractions

Step 9 Equivalent fractions on a number line
 Step 10 Equivalent fraction families
 Step 11 Add two or more fractions
 Step 12 Add fractions and mixed numbers
 Step 13 Subtract two fractions
 Step 14 Subtract from whole amounts
 Step 15 Subtract from mixed numbers

Decimals (A)

Step 1 Tenths as fractions
 Step 2 Tenths as decimals
 Step 3 Tenths on a place value chart
 Step 4 Tenths on a number line
 Step 5 Divide a 1-digit number by 10
 Step 6 Divide a 2-digit number by 10
 Step 7 Hundredths as fractions
 Step 8 Hundredths as decimals
 Step 9 Hundredths on a place value chart
 Step 10 Divide a 1- or 2-digit number by 100

Summer

Decimals (B)

- Step 1 Make a whole with tenths
- Step 2 Make a whole with hundredths
- Step 3 Partition decimals
- Step 4 Flexibly partition decimals
- Step 5 Compare decimals
- Step 6 Order decimals
- Step 7 Round to the nearest whole number
- Step 8 Halves and quarters as decimals

Measurement (Money)

- Step 1 Write money using decimals
- Step 2 Convert between pounds and pence
- Step 3 Compare amounts of money
- Step 4 Estimate with money
- Step 5 Calculate with money
- Step 6 Solve problems with money

Measurement (Time)

- Step 1 Years, months, weeks and days
- Step 2 Hours, minutes and seconds
- Step 3 Convert between analogue and digital times
- Step 4 Convert to the 24-hour clock
- Step 5 Convert from the 24-hour clock

Geometry (Shape)

- Step 1 Understand angles as turns
- Step 2 Identify angles
- Step 3 Compare and order angles
- Step 4 Triangles
- Step 5 Quadrilaterals
- Step 6 Polygons
- Step 7 Lines of symmetry
- Step 8 Complete a symmetric figure

Statistics

- Step 1 Interpret charts
- Step 2 Comparison, sum and difference
- Step 3 Interpret line graphs
- Step 4 Draw line graphs

Geometry

- (Position and Direction)
- Step 1 Describe position using coordinates
- Step 2 Plot coordinates
- Step 3 Draw 2-D shapes on a grid
- Step 4 Translate on a grid
- Step 5 Describe translation on a grid

Year 5

Autumn Term

Place Value and Number
Addition and Subtraction
Multiplication and Division (A)
Fractions (A)

Spring Term

Multiplication and Division (B)
Fractions (B)
Decimals and Percentages
Measurement (Perimeter and Area)
Statistics

Summer Term

Geometry (Shape)
Geometry (Position and Direction)
Decimals
Negative numbers
Measurement (Converting Units)
Measurement (Volume)

Autumn

Place Value and Number

Step 1 Roman numerals to 1,000
Step 2 Numbers to 10,000
Step 3 Numbers to 100,000
Step 4 Numbers to 1,000,000
Step 5 Read and write numbers to 1,000,000
Step 6 Powers of 10
Step 7 10/100/1,000/10,000/100,000 more or less
Step 8 Partition numbers to 1,000,000
Step 9 Number line to 1,000,000
Step 10 Compare and order numbers to 100,000
Step 11 Compare and order numbers to 1,000,000
Step 12 Round to the nearest 10, 100 or 1,000
Step 13 Round within 100,000
Step 14 Round within 1,000,000

Addition and Subtraction

Step 1 Mental strategies
Step 2 Add whole numbers with more than four digits
Step 3 Subtract whole numbers with more than four digits
Step 4 Round to check answers
Step 5 Inverse operations (addition and subtraction)
Step 6 Multi-step addition and subtraction problems

Multiplication and Division (A)

Step 1 Multiples
Step 2 Common multiples
Step 3 Factors
Step 4 Common factors
Step 5 Prime numbers
Step 6 Square numbers
Step 7 Cube numbers
Step 8 Multiply by 10, 100 and 1,000
Step 9 Divide by 10, 100 and 1,000
Step 10 Multiples of 10, 100 and 1,000

Fractions (A)

Step 1 Find fractions equivalent to a unit fraction
Step 2 Find fractions equivalent to a non-unit fraction
Step 3 Recognise equivalent fractions
Step 4 Convert improper fractions to mixed numbers
Step 5 Convert mixed numbers to improper fractions
Step 6 Compare fractions less than 1
Step 7 Order fractions less than 1
Step 8 Compare and order fractions greater than 1
Step 9 Add and subtract fractions with the same denominator
Step 10 Add fractions within 1

Step 7 Compare calculations
Step 8 Find missing numbers

Step 11 Add fractions with total greater than 1
Step 12 Add to a mixed number
Step 13 Add two mixed numbers
Step 14 Subtract fractions
Step 15 Subtract from a mixed number
Step 16 Subtract from a mixed number – breaking the whole
Step 17 Subtract two mixed numbers

Spring

Multiplication and Division (B)

Step 1 Multiply up to a 4-digit number by a 1-digit number
Step 2 Multiply a 2-digit number by a 2-digit number (area model)
Step 3 Multiply a 2-digit number by a 2-digit number
Step 4 Multiply a 3-digit number by a 2-digit number
Step 5 Multiply a 4-digit number by a 2-digit number
Step 6 Solve problems with multiplication
Step 7 Short division
Step 8 Divide a 4-digit number by a 1-digit number
Step 9 Divide with remainders
Step 10 Efficient division
Step 11 Solve problems with

Fractions (B)

Step 1 Multiply a unit fraction by an integer
Step 2 Multiply a non-unit fraction by an integer
Step 3 Multiply a mixed number by an integer
Step 4 Calculate a fraction of a quantity
Step 5 Fraction of an amount
Step 6 Find the whole
Step 7 Use fractions as operators

Decimals and Percentages (I)

Step 1 Decimals up to 2 decimal places
Step 2 Equivalent fractions and decimals (tenths)
Step 3 Equivalent fractions and decimals (hundredths)
Step 4 Equivalent fractions and decimals
Step 5 Thousandths as fractions
Step 6 Thousandths as decimals
Step 7 Thousandths on a place value chart

Decimals and Percentages (II)

Step 8 Order and compare decimals (same number of decimal places)
Step 9 Order and compare any decimals with up to 3 decimal places
Step 10 Round to the nearest whole number
Step 11 Round to 1 decimal place
Step 12 Understand percentages
Step 13 Percentages as fractions
Step 14 Percentages as decimals
Step 15 Equivalent fractions, decimals and percentages

Measurement (Perimeter/Area)

Step 1 Perimeter of rectangles
Step 2 Perimeter of rectilinear shapes
Step 3 Perimeter of polygons
Step 4 Area of rectangles
Step 5 Area of compound shapes
Step 6 Estimate area

Statistics

Step 1 Draw line graphs
Step 2 Read and interpret line graphs
Step 3 Read and interpret tables
Step 4 Two-way tables
Step 5 Read and interpret timetables

Summer

Geometry (shape)

- Step 1 Understand and use degrees
- Step 2 Classify angles
- Step 3 Estimate angles
- Step 4 Measure angles up to 180°
- Step 5 Draw lines and angles accurately
- Step 6 Calculate angles around a point
- Step 7 Calculate angles on a straight line
- Step 8 Lengths and angles in shapes
- Step 9 Regular and irregular polygons
- Step 10 3-D shapes

Geometry: Position and Direction

- Step 1 Read and plot coordinates
- Step 2 Problem solving with coordinates
- Step 3 Translation
- Step 4 Translation with coordinates
- Step 5 Lines of symmetry
- Step 6 Reflection in horizontal and vertical lines

Decimals

- Step 1 Use known facts to add and subtract decimals within 1
- Step 2 Complements to 1
- Step 3 Add and subtract decimals across 1
- Step 4 Add decimals with the same number of decimal places
- Step 5 Subtract decimals with the same number of decimal places
- Step 6 Add decimals with different numbers of decimal places
- Step 7 Subtract decimals with different numbers of decimal places
- Step 8 Efficient strategies for adding and subtracting decimals
- Step 9 Decimal sequences
- Step 10 Multiply by 10, 100 and 1,000
- Step 11 Divide by 10, 100 and 1,000
- Step 12 Multiply and divide decimals – missing values

Negative Numbers

- Step 1 Understand negative numbers
- Step 2 Count through zero in 1s
- Step 3 Count through zero in multiples
- Step 4 Compare and order negative numbers
- Step 5 Find the difference

Measurement (Converting units)

- Step 1 Kilograms and kilometres
- Step 2 Millimetres and millilitres
- Step 3 Convert units of length
- Step 4 Convert between metric and imperial units
- Step 5 Convert units of time
- Step 6 Calculate with timetables

Measurement (Volume)

- Step 1 Cubic centimetres
- Step 2 Compare volume
- Step 3 Estimate volume
- Step 4 Estimate capacity

Year 6

Autumn Term

Number Place Value

Addition, Subtraction, Multiplication and Division

Fractions (A)

Fractions (B)

Converting Units

Spring Term

Ratio

Algebra

Decimals

Fraction, Decimals and Percentages

Measurement (Area, Perimeter, Volume)

Statistics

Summer Term

Geometry (Properties of Shapes)

Geometry (Position and Direction)

Themed projects, Consolidation and Problem Solving

Autumn

Number Place Value

Step 1 Numbers to 1,000,000

Step 2 Numbers to 10,000,000

Step 3 Read and write numbers to 10,000,000

Step 4 Powers of 10

Step 5 Number line to 10,000,000

Step 6 Compare and order any integers

Step 7 Round any integer

Step 8 Negative numbers

Addition, Subtraction, Multiplication and Division

Step 1 Add and subtract integers

Step 2 Common factors

Step 3 Common multiples

Step 4 Rules of divisibility

Step 5 Primes to 100

Step 6 Square and cube numbers

Step 7 Multiply up to a 4-digit number by a 2-digit number

Step 8 Solve problems with multiplication

Step 9 Short division

Step 10 Division using factors

Step 11 Introduction to long division

Step 12 Long division with remainders

Step 13 Solve problems with division

Fractions (A)

Step 1 Equivalent fractions and simplifying

Step 2 Equivalent fractions on a number line

Step 3 Compare and order (denominator)

Step 4 Compare and order (numerator)

Step 5 Add and subtract simple fractions

Step 6 Add and subtract any two fractions

Step 7 Add mixed numbers

Step 8 Subtract mixed numbers

Step 9 Multi-step problems

Fractions (B)

Step 1 Multiply fractions by integers

Step 2 Multiply fractions by fractions

Step 3 Divide a fraction by an integer

Step 4 Divide any fraction by an integer

Step 5 Mixed questions with fractions

Step 6 Fraction of an amount

Step 7 Fraction of an amount – find the whole

Converting units

Step 1 Metric measures

Step 2 Convert metric measures

Step 3 Calculate with metric measures

Step 4 Miles and kilometres

Step 14 Solve multi-step problems Step 15 Order of operations Step 16 Mental calculations and estimation Step 17 Reason from known facts	Step 5 Imperial measures
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Spring	
Ratio Step 1 Add or multiply? Step 2 Use ratio language Step 3 Introduction to the ratio symbol Step 4 Ratio and fractions Step 5 Scale drawing Step 6 Use scale factors Step 7 Similar shapes Step 8 Ratio problems Step 9 Proportion problems Step 10 Recipes Algebra Step 1 1-step function machines Step 2 2-step function machines Step 3 Form expressions Step 4 Substitution Step 5 Formulae Step 6 Form equations Step 7 Solve 1-step equations Step 8 Solve 2-step equations Step 9 Find pairs of values Step 10 Solve problems with two unknowns Decimals Step 1 Place value within 1 Step 2 Place value – integers and decimals Step 3 Round decimals Step 4 Add and subtract decimals Step 5 Multiply by 10, 100 and 1,000 Step 6 Divide by 10, 100 and 1,000 Step 7 Multiply decimals by integers Step 8 Divide decimals by integers Step 9 Multiply and divide decimals in context	Fraction, Decimals and Percentages Step 1 Decimal and fraction equivalents Step 2 Fractions as division Step 3 Understand percentages Step 4 Fractions to percentages Step 5 Equivalent fractions, decimals and percentages Step 6 Order fractions, decimals and percentages Step 7 Percentage of an amount – one step Step 8 Percentage of an amount – multistep Step 9 Percentages – missing values Measurement (Area, Perimeter, Volume) Step 1 Shapes – same area Step 2 Area and perimeter Step 3 Area of a triangle – counting squares Step 4 Area of a right-angled triangle Step 5 Area of any triangle Step 6 Area of a parallelogram Step 7 Volume – counting cubes Step 8 Volume of a cuboid Statistics Step 1 Line graphs Step 2 Dual bar charts Step 3 Read and interpret pie charts Step 4 Pie charts with percentages Step 5 Draw pie charts Step 6 The mean

Summer

Geometry (Properties of Shapes)

Step 1 Measure and classify angles

Step 2 Calculate angles

Step 3 Vertically opposite angles

Step 4 Angles in a triangle

Step 5 Angles in a triangle – special cases

Step 6 Angles in a triangle – missing angles

Step 7 Angles in a quadrilateral

Step 8 Angles in polygons

Step 9 Circles

Step 10 Draw shapes accurately

Step 11 Nets of 3-D shapes

Geometry (Position and Direction)

Step 1 The first quadrant

Step 2 Read and plot points in four quadrants

Step 3 Solve problems with coordinates

Step 4 Translations

Step 5 Reflections

Themed projects, Consolidation and Problem solving